History

Grace O'Malley and Piracy

This unit encourages pupils to explore the past by examining their ideas about pirates, with particular reperence to Grace O'Malley. The key question leads children to consider what are the characteristics of a pirate and to challenge stereotypes in the light of historical enquiry. The key question also leads to an understanding of the complexities of the life and values of a significant woman living in the 16th /17th century

<u>Design Technology</u> <u>Making Puppels</u>

In this unit, children will evaluate existing puppets. They will explore how best to make the puppets using a range of materials, and find out how levers and sliders work to make their puppets interactive. Children will practise using the running stitch to create the puppets and suggest how to make them fit for purpose by adding cardboard to strengthen them. Finishing techniques will make their puppets appealing.

Geography

What is special about Ashmore Park?

In this unit, children will use simple pieldwork and observational skills to study the geography of their local area, identifying its key human and physical peatures within the surrounding environment.

Computing

Algorithms and Debugging

Children will explore exactly what algorithms are, how they are implemented as programs on digital devices, and that programs execute actions by instructions through exploring algorithms in a game, before exploring the skill of abstraction where they remove unnecessary detail.

Art and Design World of Colour

In this unit children will explore the world of colour. They will investigate primary and secondary colours and consider how colours can be mixed to make a new colour. The children will compare the work of artists and investigate how colour can reflect a mood. They will consider the impact of colour used within paintings and why particular colours are chosen. They will understand what is meant by the word 'tone' and explore ways of making colours lighter and darker and begin to positively evaluate their own and others' work.

Year 2

Autumn



Who made the world?

In this unit, children will discover the meaning of the Creation story and the creator of it.

They will retell the story of creation from Genesis I:1—2.3.Recognise that 'Creation' is the beginning of the 'big story' of the Bible. Say what the story tells Christians about God, Creation and the world. Give at least one example of what Christians do to say thank you to God for the Creation. Think, talk and ask questions about living in an amazing world.



PE

Dance

PE Fundamentals

<u>Science</u>

Living Things and Their Habitals

Children will learn to identify living, dead and things that have never been alive by working scientifically to suggest how to find things out and with help will make suggestions about collecting data to answer questions. They will use simple texts and information technology to identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other. Children will gain explore and name a variety of plants and animals in their habitats, including microhabitats, before beginning to understand how living things adapt and suit their environment. Finally, children will describe a variety of food chains and identify and name different sources of food.

Personal Life Skills (PSHE and RSE)

Relationships

Children will learn about how to make priends. They will discover how they are a good priend and the qualities needed to be a good priend. Children will learn about different types of hurtful behaviour and how people feel when they are hurt. They will learn about what to do and whom to tell if they see or experience hurtful behaviour, including online. Children will find out about the different types of bullying and what do if they or someone they know is being bullied, as well as learning about how sometimes people may behave differently online, including by pretending to be someone they are not.